

-----  
Title: Entropic Residue II

Author: Izrem Verin'Vlos  
-----

Further research has resulted in some interesting answers to questions posed earlier.

The original purpose of the connection of the Entropy Field Generator (EFG) to the wards and sigils upon the island was merely to supply them with a discreet power source.

However, a strange subsidiary effect that I hadn't expected appears to have taken place. The effect of an overbleed of energy from the EFG has resulted in the entropic energies flowing out of the Eye and Occluding wards and directly affected the material rock surrounding the wards.

While it is still unknown as to why this residue is formed, rather than the rock merely being broken down as normally occurs when entropic energies are applied to most physical objects, this explains where the residue is coming from.

From this we can determine that the EFG is capable of extending the reach of its powers beyond the normal limits of the field itself. This, in turn, means that any place or thing that is bound by a suitably severe ritual can be affected by the entropic

effects and energies that  
the EFG produces.

Perhaps then it is  
possible to enact a far  
greater ritual using this  
affect...

My mind wanders to Dark  
Cove. A mist once existed  
there that I studied in a  
time now past. While the  
situations are different,  
the principles of that  
mist are the same.

Perhaps the same  
necromantic theory that  
is applied to what  
happened in Dark Cove  
can be applied here?

If that is the case, we  
may have stumbled upon  
something that could  
extend the reach of our  
shadowlands far beyond  
our earlier estimations.  
With this, we may yet be  
able to create the true  
Malasian Stygian Empire  
as envisioned by the Lich  
Lord Admoreth Nazduin  
and Darrien Church. I  
shall begin studies  
immediately.

-Report Ends-